

## Maths – New 2025/26

### Curriculum Map

	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Match, sort and compare  Talk about measure and pattern	Place value  Addition and subtraction	Place value  Addition and subtraction	Place value  Addition and subtraction	Place value  Addition and subtraction	Place value  Addition and subtraction  Multiplication and division	Place value  Addition and subtraction  Multiplication and division
Autumn 2	It's me 1, 2, 3  Circles and triangles  1,2, 3, 4, 5  Shapes with 4 sides	Addition and subtraction  Shape	Addition and subtraction  Shape	Addition and subtraction  Multiplication and division	Area  Multiplication and division	Multiplication and division  Fractions	Multiplication and division  Fractions  Converting units
Spring 1	Alive in 5  Mass and capacity  Growing 6, 7, 8  Length, height and time	Place value  Addition and subtraction  Place Value	Measurement  Multiplication and division	Multiplication and division  Length and perimeter	Multiplication and division  Length and perimeter	Multiplication and division  Fractions  Decimals and percentages	Ratio  Algebra  Decimals
Spring 2	Building 9 and 10	Place value  Length and height	Multiplication and division	Fractions  Mass and capacity	Fractions  Decimals	Decimals and percentages	Fractions, decimals and percentages

	Explore 3-D shapes	Mass and volume	Length and height Mass, capacity and temperature			Perimeter and area Statistics	Area, perimeter and volume Statistics
<b>Summer 1</b>	To 20 and beyond How many now? Manipulate, compose and decompose Sharing and grouping	Multiplication and division Fractions Position and direction	Fractions Time	Fractions Money Time	Decimals Money Time	Shape Position and direction Decimals	Shape Position and direction
<b>Summer 2</b>	Visualise, build and map Make connections	Place value Money Time	Statistics Position and direction	Time Shape Statistics	Shape Statistics Position and direction	Decimals Negative numbers Converting units Volume	Themed projects, consolidation and problem solving